FINAL DESIGN

- 1 Lawn/Amphitheater
- 2 Playground
- 3 Interactive Water Feature
- 4 Restroom Building
- 5 Trolley Trail
- 6 Monroe St. Entry Plaza
- 7 Picnic Overlook w/Shade Structure
- 8 Nature Walk (Upland Habitat)
- Pedestrian Bridge over Bioswale

- 10 Mid-Slope Path and Seatwall
- L1 Picnic Area
- 12 Natural Area (Lowland Habitat)
- 13 Stormwater Facility
- 14 Planting Area
- L5 Event Stage
- 16 Winter Solstice Fire Pit w/Cover
- 17 River Overlook w/Seating
- 18 Seating Edge and Goose Barrier

- 19 Light Watercraft Staging Area
- 20 Drop-off / Loading Area
- 21 Existing Parking Lot
- 22 Existing Boat Ramp
- 23 Existing Light Watercraft Launch
- 24 Existing Klein Point
- 25 Existing Restroom
- 26 Existing ADA Parking Space
- 27 Existing Large Redwood Tree

Design Description

A free-flowing park design that takes its shape from the gradual waving forms of the river's movement, creating meandering pathways and spaces that take visitors from the upper bank to the river's edge.

Main Features

Pathways - Meandering pathways, reflecting the flow of the river

Plaza - Long, follows Hwy 99E, culminates in main plaza at Monroe Street

Water Feature - Interactive, lowered from plaza and paired with play area, linear in nature and adjacent to natural area

Play Area - Compact space, features an upper, middle and low area, water feature is at the same elevation as the upper area

Amphitheater - Large size, terraced lawn space

Restroom - Adjacent to play area, water feature, picnic terrace and plaza, visible from Hwy 99E

Natural Area - Immersive upland habitat, provides pathways, seating and interpretive elements, sits at north end of the site

Art/Interpretive Elements - To be integrated throughout the design

Picnic Space - Sits above and overlooks amphitheater, connects to upper plaza, large space with shade cover

Unique Features - Features (1) fire pit in stone wall at upper amphitheater lawn

